

# Goodguys AutoCross Rules 2017

The classes for 2017 will be as follows: PRO-Class, Street Machine, Hot Rod, Truck and All American Late Models. Goodguys will assign you to a class at the event during the Tech Inspection.

## **All classes will have the following general rules:**

1. All entries must be registered participants with Goodguys for the event they are running and must be street licensed, insured, street legal with all lights and safety items. (No comp entries can run in the AutoCross except Sponsors of the AutoCross)
2. The registered name on the vehicle window sticker will be the only driver that can have times counted or displayed. If you have two drivers, you must have two window stickers with the different driver names (no more than two drivers in one car and one window sticker per person). If someone else drives the car that is not listed, times will not count. Once a driver and car are entered into the Shootout that car cannot gain any points for any other driver and that car is the only car that driver can drive in the Shootout.
3. All entries must run a Goodguys AutoCross decal to run on the track; you will get this after the vehicle has passed tech. PRO drivers must run a PRO Decal all season.
4. You must be present at the end of your class competition if you are the winner for pictures and the awards on Sunday. If you are not, the runner up will become the new winner.
5. All passengers must be 18 years or older unless riding with parents. If riding with a parent, the minimum age is 10 years old and the minimum height is 4 feet 9 inches tall. All competitors and passengers must sign an event waiver.
6. Driver must have a current state issued license and current insurance.
7. All cars must be teched before racing.
8. After any incident, the vehicle must be re-inspected.
9. All decisions made by race officials will be enforced and are final.
10. No unsafe driving will be tolerated.
11. No burnouts to or at starting line or outside the safety area.
12. Smoking is not permitted in the pits, grid area or inside the racing area at any time.
13. Each participant is responsible for any and all damages brought on by themselves or their vehicles at the event. They are responsible for any damages, legal fees and clean-up fees by facility or event coordinators.
14. If a cone moves more than 50% out of the chalk box, it will be a 1 second penalty. If a cone is knocked completely over or out of the chalk mark, it will be a 2 second penalty (see diagram).
15. Not stopping at the exit stop sign is an OFF Track penalty with NO time recorded.
16. No alcoholic beverages allowed for driver or crew members in the pit or track area.

### **Car safety rules:**

1. DOT tires and tread wear will be limited to 200 minimum. Any tread wear rating below 200 or not visible will be exhibition only and times will not be recorded or promoted. No tires can be down to the wear indicators.
2. Must have all lug nuts on each wheel and must remove hub caps during runs if equipped.
3. Wheel bearings must have no play.
4. Batteries must be mounted securely by mechanical fastener to the body or chassis.
5. Overflow catch can on the radiator is mandatory.
6. All hoses must be in good condition with no cracks, swelling, deterioration or leaks.
7. Brake pedal must have good resistance and not go to the floor.
8. All wheels must have working brakes of at least 50% of original thickness and fluid must be full with no leaks.
9. Steering column must be tight and secured; no binding or looseness.
10. Seats must be mounted secure to body or chassis.
11. Seatbelts must be a minimum of a lap belt and secured to the body, bar, seat anchor bolt or frame. Any passenger riding must also have a seatbelt of the same caliber of the drivers.
12. Gas cap or tank vent must not leak on the track and tank must be securely mounted.
13. Fuel tank must be mounted in stock location or SFI/FIA fuel cell mounted securely. (Trucks see rules)
14. Exhaust must exit outside of the body, behind driver and be securely installed. Mufflers are required with no open exhaust or open headers allowed (90db max/idle @ Del Mar).
15. All entries will have all body panels of such vehicle (Fenders, doors, hood, deck lid and bed sides on trucks). Body must be within 10% of original production (Hot rod & Truck class have exception in their rules).
16. Must have front and rear glass or lexan and side windows must be rolled down during run times.
17. Brake lights must be working at all times on the track.
18. Throttle must have a return spring with no binding.
19. No leaks under vehicle.
20. Open top cars must have a roll bar over the driver head and if a passenger is riding it will require one for them as well.
21. All loose items must be removed from the vehicle including floor mats.
22. Helmets are required in all classes, DOT or SFI approved.

Tech will open about one hour before racing starts. Please stay with your car until it has made it through tech and you have your decal. Pit space is limited and will be first come first serve. If stalls become open during the day we will fill with cars from the waiting area. The PRO-Class will be the only reserved pit stalls for the other event days.

### **PRO-Class:**

- Sponsors of the AutoCross, the Class Champions from 2016 and the 32 drivers from the 2016 “Duel in the Desert” Shootout are automatically put into the PRO-Class. The Street Machine, Hot Rod and Truck class winners after each event will be in the PRO-Class for the remainder of that season.
- All passengers riding with a PRO driver must wear a helmet. Goodguys will provide them for the participants.
- Sponsor cars must be house cars only or owned by a full-time employee of the Sponsor Company.
- PRO-Class will run at the top of every hour (10 cars or less) and (11-20 cars will be every other hour).
- PRO-Class will be running for an award, points and the chance to be a feature in the Goodguys Yearbook at seasons end along with qualifying for the AutoCross Shootout.
- There will be an official PRO-Class decal once you qualify for the PRO-class that must be worn for the season (provided by Goodguys at tech; 2 per car for the season).
- PRO-Class vehicles must be 1972 or older in appearance, representing a production car.
- PRO-Class must be American made AND American Powered vehicles only, this includes the Shootout.
- The PRO-Class will be running with a point system for the season winner. Each event that you run, you will get 1 point for running the event and first to tenth place will get points ten for first and one for tenth. The classes will be divided and points will go to each class (Street Machine, Hot Rod, and Truck). The season winners will get a feature in the Goodguys Yearbook.

### **Street Machine Class:**

- All vehicles must be 1950 to 1972 in appearance, representing a production car.
- Goodguys Get-Togethers and All American Nationals will be 1950 and newer.

### **Hot Rod Class:**

- All vehicles must be 1949 or older cars in appearance, no trucks, deliveries or panels allowed in this class.
- High-Boys and Roadsters are not required to run fenders or hood sides but must run a hood top.
- All Roadsters must have a roll cage.

### **Truck Class:**

- Must be 1972 or older at the National events and all year trucks at the Pleasanton Get-Togethers.
- Any vehicle with a bed, panel trucks, deliveries, El Caminos and Rancheros will be in this class.
- 1940 and older trucks are not required to run fenders or hood sides.
- Fuel tanks do NOT have to be in stock location, but must be securely mounted.

**All American Late Models:**

- All American Made or American Powered 1973 and newer cars and trucks will be in this class and can only run on Sundays at the Nationals events.
- Tread wear should be production equipped rate or 200 minimum.

**Qualifying for all classes (except All American Late Model) will be Friday and Saturday of the National events and Saturday and Sunday of the Get-Togethers. Winners could be decided in each class at the end of the last day of qualifying. All American Late Models will be on Sunday only.**

If the track needs to be altered during competition, all times will be thrown out and new times will be run for all participants with time permitting.

Re-runs or round robins must be at least 10 cars or 10 minutes between runs.